SCAN°PRO VIDEO

ARRI Stage London

In partnership with Creative Technology

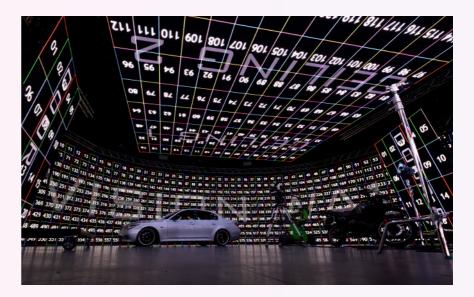


'Why doesn't the image look the same on my phone as it does in the grading suite....?'

The phrase every Colourist has heard before and will hear again.

Now, go stand in the middle of the ARRI Stage London in partnership with Creative Technology. You're surrounded by hundreds of square meters of screen real estate - so not 'just' the typical 31" monitor you'd find in the grade suite then - and you're about to throw up some background plates onto the LED panels. Let's call these 'the wall'. An assault on the senses ensues, as for the first time you try to take it all in. You effectively have a huge 'organic' light source in which to immerse your actors and build your scene. Exciting, but now the process of balancing the scene comes to the fore and familiar thoughts start to occur...'the plates on the wall don't look like they did on the monitor when we shot them'....not exactly the same situation as the grading monitor vs. the phone scenario but parallels can certainly be drawn!

"You effectively have a huge 'organic' light source in which to immerse your actors and build your scene."



"We wanted to explore whether we could grade in realtime into the LED wall, to live grade footage and make realtime adjustments in camera."

Working with CT, I was called in to trial the idea of a grading station near-set. Getting in touch with SCAN resulted in a DaVinci Resolve system speedily arriving to facilitate the process. With the latest GPU offerings from NVIDIA housed in the 3XS system's tower and fast Gen.4 PCIe storage, this acted as a reliable machine for the trial.

With some workflow design, it enabled us to 'grade' the wall if needed, effectively adjusting a plate in realtime and looking at the result on a grading monitor, through the camera lens. Various LUTs could also be created and exported if required and on top of that it also acted as a playback station to confidently review the rushes



"Getting in touch with Scan resulted in a DaVinci Resolve system speedily arriving to facilitate the process"

System Specs for Creative Technology

- AMD Ryzen™ Threadripper PRO 3955WX, WRX8
- ASUS AMD Threadripper Pro WS WRX80E-SAGE
- Samsung M393A2K40DB3-CWE DDR4-3200 ECC
- 3XS PNY NVIDIA A6000 48GB GPU
- Samsung 1TB 980 PRO PCle 4.0 NVMe M.2 SSD
- Corsair 4TB MP600 CORE M.2 PCle NVMe M.2 SSD
- 3XS Custom Server
- 3XS System Build
- 3 Year Warranty
- 16GB Scan 3XS USB3 Flash drive
- 3XS Windows 10 GML H17-10001
- 3XS NZXT Kraken Z73 LCD AIO CPU Water Cooler
- 3XS Corsair RM1000x 1000W Modular Gold PSU
- W10 Windows 10 Pro High End DPK MUP-00003
- Blackmagic Design DeckLink 4K Extreme 12G SDI





The idea of a Colourist making adjustments to what is essentially the immersive light source - 'the wall' - in collaboration with the team on set, is quite the ride and the possibilities and workflows for the future very interesting indeed....and that's before we even start talking about the use of Unreal Engine and the world of colour in the virtual world!

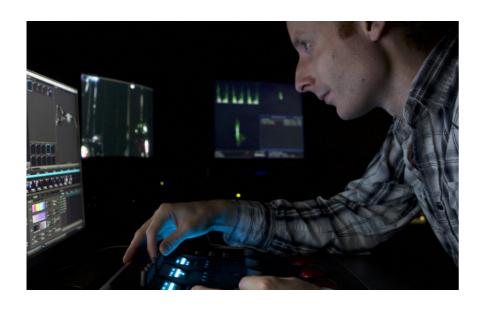


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Bio

Colourist of 12 years, James Willett hails from London in The UK. Working with major brands in particular across the fashion, automative and commercial sectors, he also offers workflow development and certified Blackmagic Design training. You may have even spotted him presenting at prominent industry trade shows over the years.

www.jameswillett.tv





Scan Pro Video have been supporting creative workflows for over 15 years. Working with some of the industry's biggest names, our expertise across Production and Broadcast combined with our impressive product range and bespoke 3XS workstations, has seen us excel in delivering effective and supported solutions across a multitude of workflows from start to finish.

Speak to our team today to discover how we can support you

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